

# A Sound Reproduction System for Spatial Audio in a Driving Simulator

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## Abstract

In the framework of the Driving Simulator at Duesseldorf University of Applied Sciences, the realization of the audio system will be performed in steps. The objective is to reproduce driving noise as well as the sounds of functional components, including their spatial position. In the first step a binaural, loudspeaker-based sound reproduction system was developed using a CTC (cross talk cancellation) system which is robust even without head tracking. The system is completed by subwoofers and an additional shaker. It is reported on how an optimized positioning of tweeters and woofers facilitates a relatively simple digital filter setup for CTC. Measurement results are shown, and subjective qualities of the system discussed. Moreover, we reveal some localization problems and discuss methods to solve them.

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5. Measured Results
6. Subjective Results
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**Introduction to the Düsseldorf Driving Simulator Project (DDSP)**

**System Overview**

**First generation audio implementation**

**Approach:**

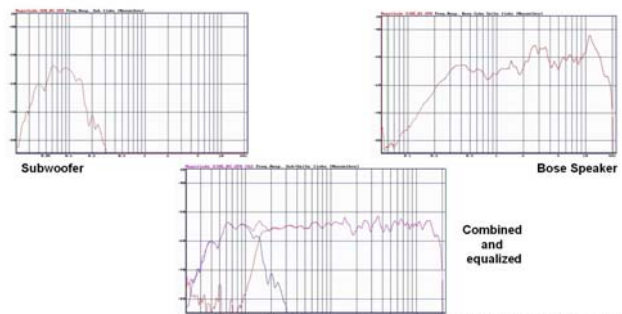
- simple signal processing
- no tracking
- no iterations
- making use of natural head shadowing
- optimized loudspeaker positions

### Overview of the Audio Part

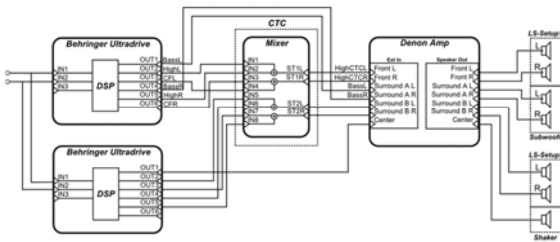
- 1x Omnitronics 8x8 Matrix Mixer
- 1x Denon 7.1 Surround Amplifier
- 2x Behringer Ultradriver DCX 2496 (digital loudspeaker controller)
- 4x Bose Virtually Invisible Speaker
- 2x 8" large excursion Subwoofer



### Overview of the Audio Part (II) – Frequency Responses

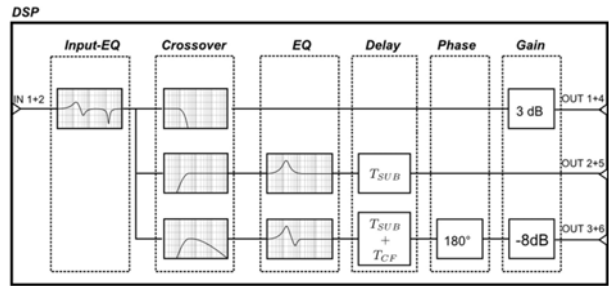


**Audiosystem Overview**



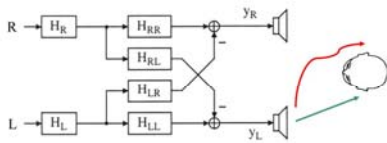
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**Signal Processing Overview**



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**Cross Talk Cancellation (CTC)**



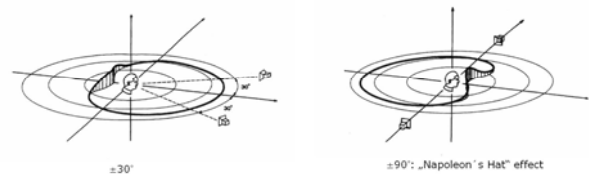
The undesired **crosstalk** signal (red) is attempted to be cancelled out by a **crossfeed** signal (via  $H_{LR}$ ).

(after Gardner 1997)

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**Cross Talk Cancellation (CTC)**

Limitations due to the Loudspeaker setup angle



(A. Schmitz 1993)

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**Question:**

How much crosstalk attenuation is needed for undisturbed localization?

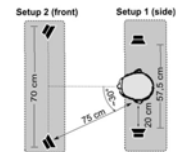
**Postulate** (experience from previous projects such as „binaural sky“):

-20 dB is perfect

-12 dB in all practical situations is a good deal

**CTC Realization in the DDSP**

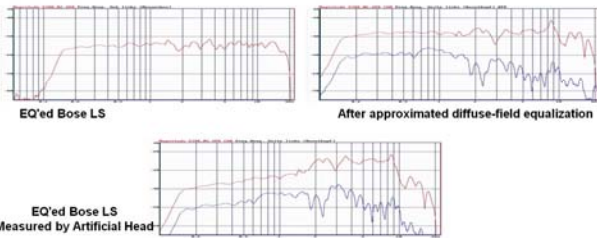
- Simple approach for compensating crosstalk
- take advantage of natural head shadowing
- support low/mid frequency separation by subtracting filtered, delayed signal on the opposite ear



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**CTC Realization in the DDSP (2)**

Artificial Head Measurements - diffuse-field equalization

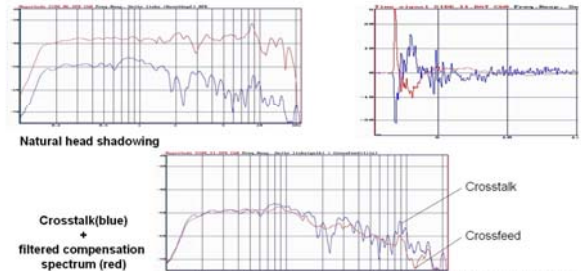


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**CTC Realization in the DDSP (3)**

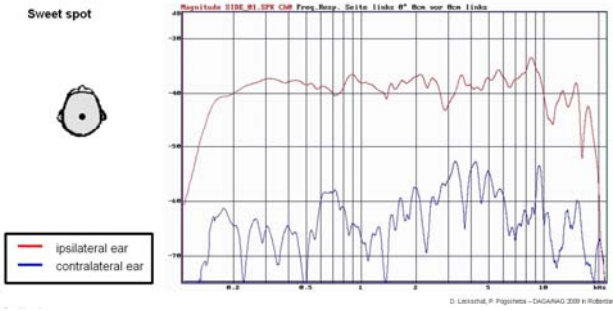
Improvement of natural head shadowing

Crosstalk and Compensation Signal

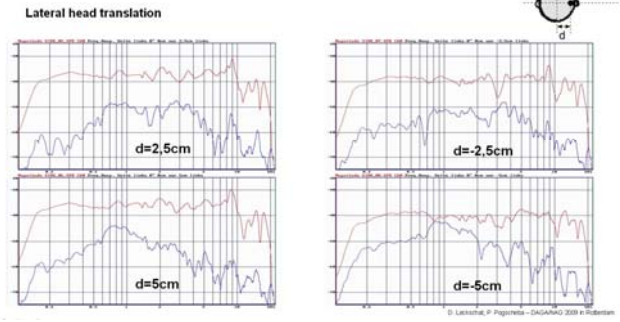


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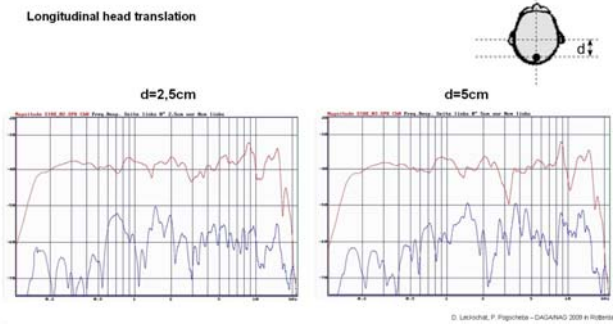
**Measured Results: Setup1 (side LS) – left ear**



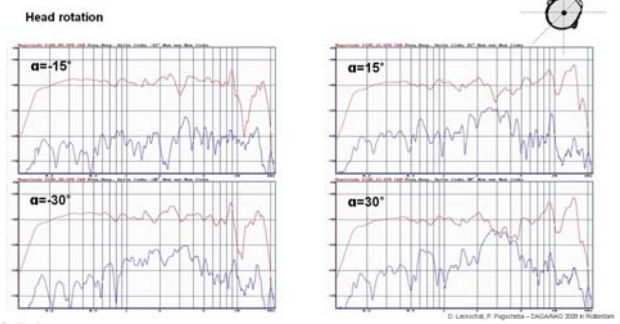
**Measured Results: Setup1 (side LS) – left ear**



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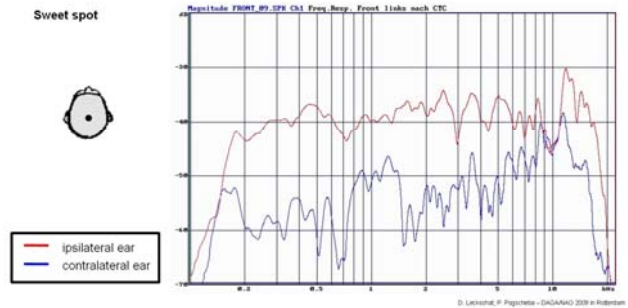
**Measured Results: Setup1 (side LS) – left ear**



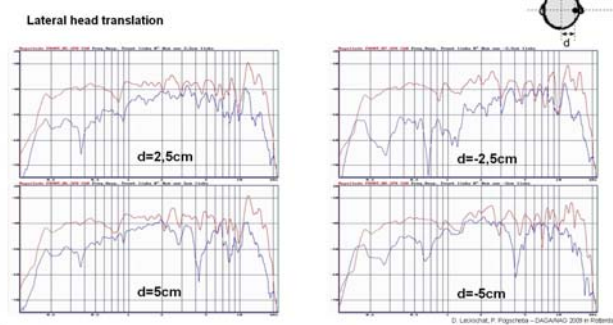
**Measured Results: Setup1 (side)**

- Pros:**
- high natural channel separation
  - quite stable for head rotation
- Cons:**
- no good front localization
  - Napoleon's Hat effect

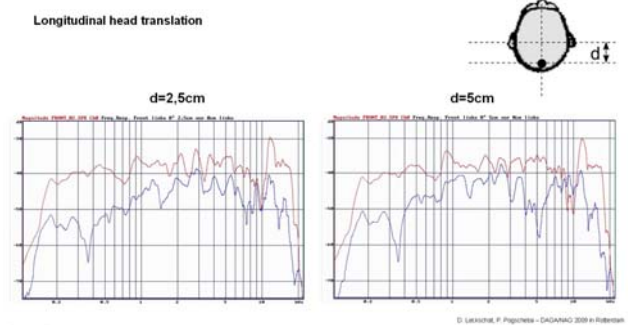
**Measured Results: Setup2 (front LS) – left ear**



**Measured Results: Setup2 (front LS) – left ear**

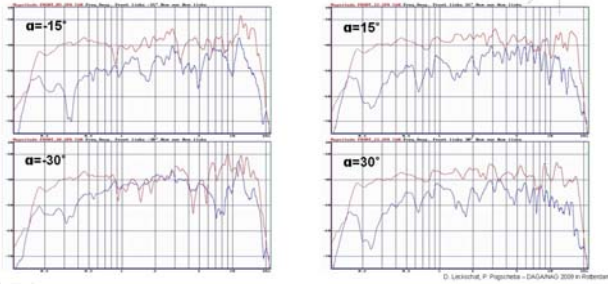


**Measured Results: Setup2 (front LS) – left ear**



**Measured Results: Setup2 (front LS) – left ear**

Head rotation



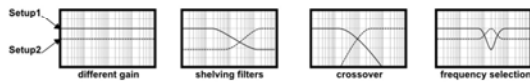
**Measured Results: Setup2 (front)**

- Pros:**
- good front localization
- Cons:**
- significant crosstalk in midrange frequencies
  - poor back localization
  - insufficient natural separation

**Measured Results: Setup3 (combination)**

- Different approaches to combine both setups**
- separation by digital crossover
  - mixing with different gains (also frequency-dependent)

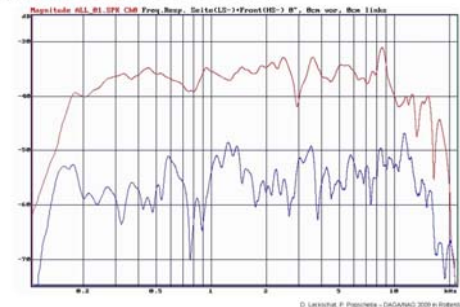
**Example:**



- Possible Problems:**
- phasing effects when moving
  - comb-filter effects

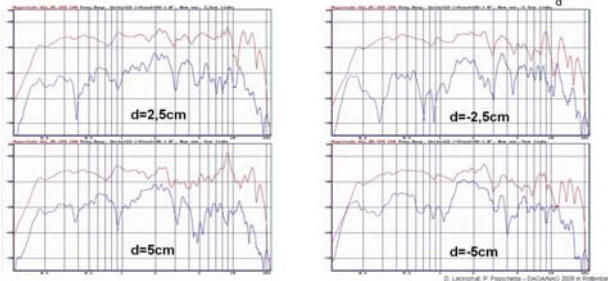
**Measured Results: Setup3 (combination) – left ear**  
Shelving approach (front: less treble, side: less bass)

Sweet spot



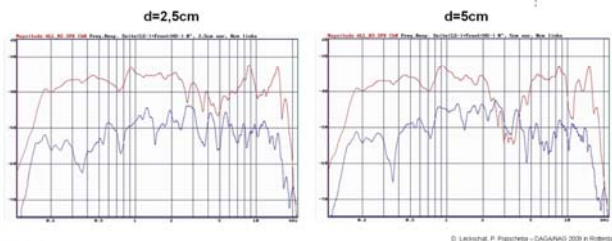
**Measured Results: Setup3 (combination) – left ear**

Shelving approach  
Lateral head translation



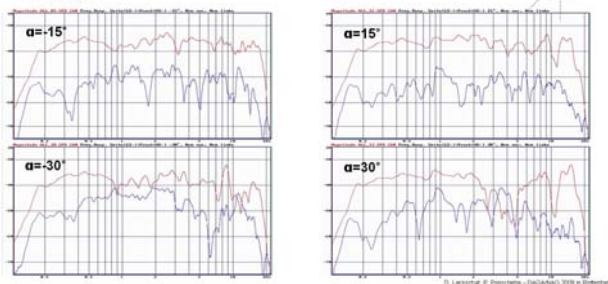
**Measured Results: Setup3 (combination) – left ear**  
Shelving approach

Longitudinal head translation



**Measured Results: Setup3 (combination) – left ear**

Shelving approach  
Head rotation



**Outlook**

- Improvement of the combination of front and side loudspeakers
- Optimize channel separation
- Investigate movement stability and optimize for bigger sweet spot
- Formal Listening Tests